What is a User Interface?

it is the interaction between a person and the computer.

Explain the difference between the User Experience and the User Interface.

user interface is the how the user will be using the website and the experience is the ease/ simplicity of the page

What is Mock-Up?

a mock up is a simplified prototype of something that allows the creators to see/create their product and get a better image of it.

Define Low & High Fidelity..

low fidelity is a limted ui mock up with no ui interactions. while high fidelithy is a computer based mock witch allows for user interface options

Outline the benefits of using one..

using the low fidelity is good for pen and paper drawing of a website mock up. while using the high fidelity is better for getting more detail and realizm for how the app will work

and function.

What is Mobile-First Design?

its when first designing a website you need to first create it to be on a mobile screen to work/look good on a mobile device

Who should be in control of the User Interface?

the user should be in control on the ui. to give them a better experience

Define Reusable Components.

those are when you create a component like a button and save it as a component that you can use on other pages or elements as a quick add component. vs creating an all new one.

A picture containing screenshot

Description automatically generated